



Denham Green E-ACT Art and D&T HLP

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	What is a Dinosaur?	When is your birthday?	What do you want to be when you grow up?	Does everything grow?	What do you see on a farm?	How can we care for our world?
	Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them.	Join different materials and explore different textures. Explore painting – colour mixing	Explore, use and refine a variety of artistic effects to express their ideas and feelings. Explore collage – begin to look at the work of real artists	Create collaboratively, sharing ideas, resources and skills. Explore printing	Explore Sculpture	Share their creations, explaining the process they have used. Explore model making reusing recycled materials
Year 1	Art	DT	Art	DT	Art	DT
	Formal elements of art	Mechanisms –sliders and levers (toys)	Art & Design Skills	Structures	Sculptures & Collages	Preparing fruit & vegetables
	Learning to use shape, line, colour and to mix secondary colours.	Children explore levers and sliders to make a moving story book	Learning to design, draw, print, paint and appreciate art.	Through the theme of windmills, pupils design and create their own structure and functioning windmill	Learning to make a sculpture.	Children learn how to identify fruits and vegetables and then design and make a smoothie



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	DT	Art	DT	Art	DT	Art
	Textiles	Formal elements of art	Mechanisms: wheels & axes	Human Form	Healthy Eating	Art & Design Skills
Year 2	Children design and make their own wallet or purse, learning to use running stitch to join two pieces of fabric together	Learning to create patterns, texture and tone in drawings.	Pupils analyse existing levers and linkage systems to identify components that they can use to plan, design and develop a mechanical monster	Learning to portray bodies and faces through art.	Pupils explore what makes a balanced diet and taste test combinations of different food groups before designing and making a wrap	Learning to design, draw, weave and paint.
	Art	DT	Art	DT	Art	DT
	Prehistoric Art	Structures	Formal elements of art	Food –Healthy and varied diet	Art & Design Skills	Textiles
Year 3	Learning to develop techniques, including control and use of materials, with creativity, experimentation and an increasing awareness of different kinds of art.	Pupils learn more advanced construction techniques and plan for complex arrangements of structures with continual emphasis on evaluating throughout	To create shape and tone.	Pupils learn about seasonality and how the climate a food is grown in can alter the way it tastes and make a crumble and tart using seasonal ingredients	Learning to draw and distinguish between tint and shade and to make 3D artwork.	Pupils learn to sew cross stitch and appliqué and then apply this to the design and creation of a cushion



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	DT	Art	DT	Art	DT	Art
	Electrical Systems	Formal elements of art	Mechanical Systems	Art & Design Skills	Food –adapting a recipe	Sculpture using recycled materials
Year 4	Pupils are introduced to electricity and electrical safety before making a simple electric circuit to create a functioning torch	Learning to create texture and pattern in increasingly complex designs.	Pupils use kinetic energy to power slingshot cars, designing and making their own and then testing their effectiveness in time trials	Learning to develop skills in design, drawing, craft, painting and art appreciation.	Pupils adapt a recipe by adding or altering the ingredients and then work in groups to create a final design that falls within a set budget and design brief	Learning to create collage and sculptures.
	Art	DT	Art	DT	Art	DT
	Formal elements of art: architecture	Structures	Art & Design Skills	Cultural and seasonal food	Cultural Art Forms	Electrical systems
Year 5	Learning to draw from observation and different perspectives.	Pupils explore and experiment with a range of different bridge structures, forces and components involved in bridge building, before designing and making their own to test to destruction	Learning to develop skills in design, drawing, craft, painting and art appreciation.	Pupils adapt a beef stew recipe by adding or altering ingredients and learn about the ethical and hygienic issues of food Design the meal around beef depending on the class and vegetarians/religious beliefs – provide an alternative.	Analysing famous artists' works. Creating art with messages using cultural art forms	Pupils explore electric circuits and apply this knowledge to design and make their own electric greetings cards



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	DT	Art	DT	Art	DT	Art
	Textiles	Art & Design Skills	Mechanical Systems	Make my voice heard	Three course meal	Photography
Year 6	After drawing a design in accordance with their own criteria, pupils learn how to measure, cut and assemble fabric to create a waistcoat	Learning to develop skills in design, drawing, craft, painting and art appreciation.	Pupils develop their woodworking skills and explore cams to design and make mechanical window displays	Composite: To create artwork that 'speaks' to the viewer including graffiti, painting and sculpture.	Working in groups, children research and prepare a three course meal that will be taste tested and scored as well as researching the journey of their main ingredient, from 'farm to fork'	To develop photography Skills.